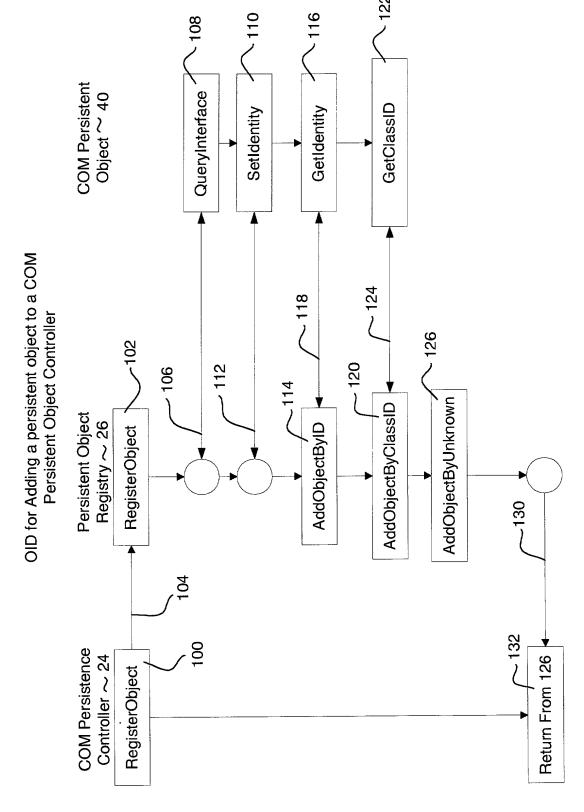
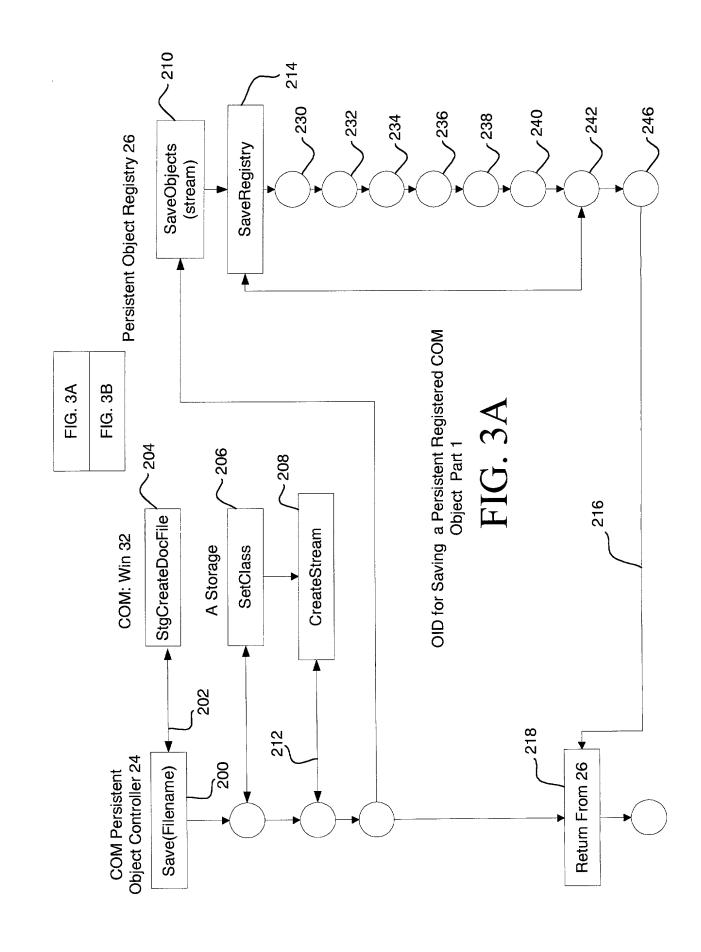
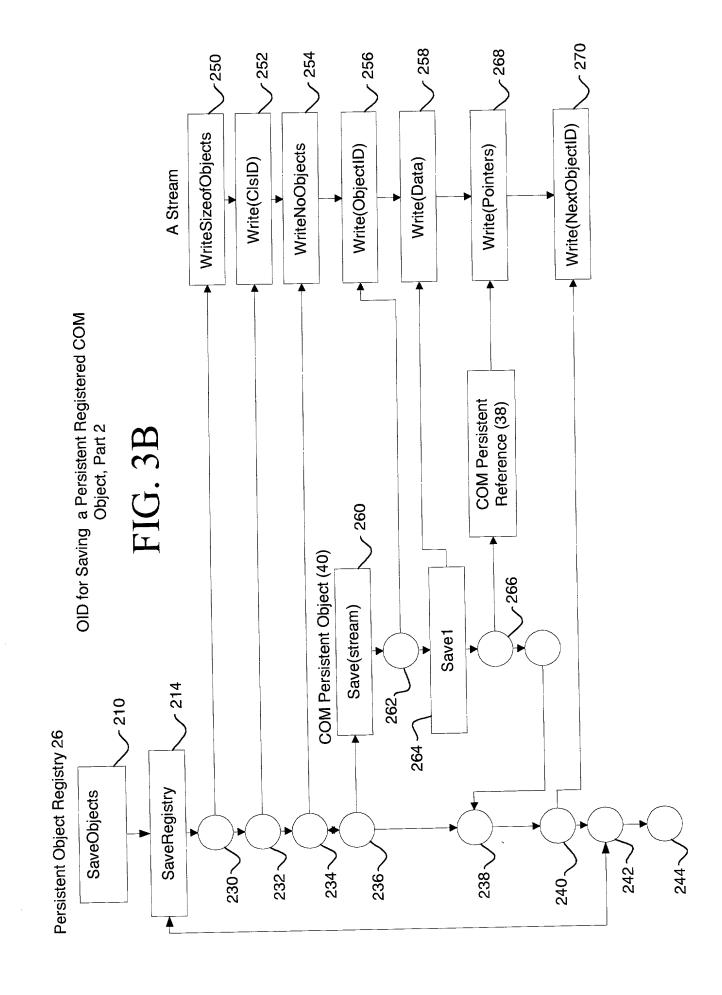


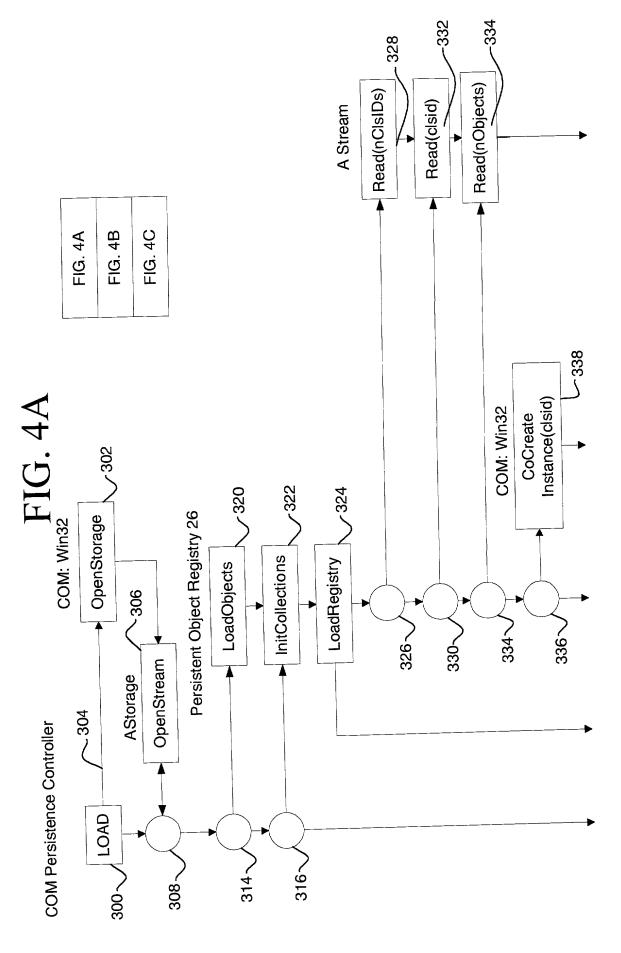
FIG. 2

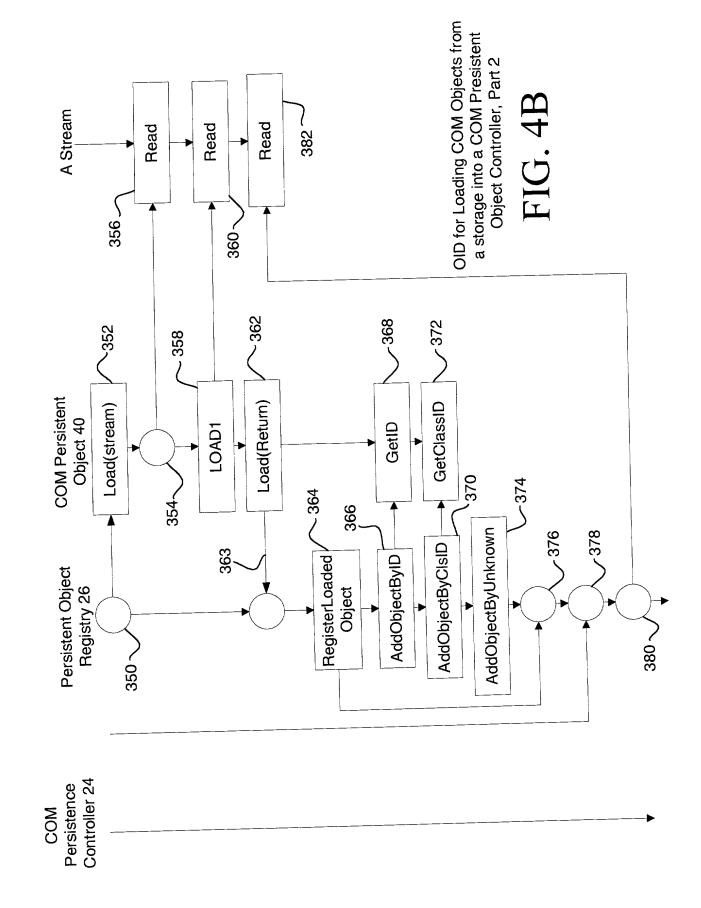






OID for Loading COM Objects from A Storage into a COM Presistent Object Controller, Part 1





OID for Loading COM Objects from a storage into a COM Presistent Object Controller, Part 3

FIG. 4C

